

Compilation of Box-Bag Drill Scenarios submitted by Officer Safety Instructors

Scenarios

1. Officer is dispatched to an erratic subject in the middle of the street yelling he is going to kill himself. Unknown RP states subject has something in his hand, but RP is unable to confirm what it is.

Scenario begins with the roll player standing approx. 10-15 feet away from the Officer, directly in front of them, with a gun pointed to their head. If the Officer fails to draw service weapon in a timely manner, and or draws a non-lethal option the roll player will fire upon the Officer immediately. If service weapon is drawn, roll player will continue to hold gun to their head stating they no longer want to live. Officer should keep firearm drawn on roll player while attempting communication with role player. Role player will eventually point gun at Officer, at which point Officer will return fire.

2. Officer is dispatched to a 415 between two male subjects. RP does not mention any weapons are seen, and that the 415 appears to be getting physical.

Scenario begins with two role players yelling at one another directly in front of the Officer. One role player will push the other role player, and the aggressor will begin to approach the Officer yelling aggressively. Officer at that point will most likely begin addressing the aggressor verbally and or with a force option. At that point, the second role player will present a firearm and begin to point it at Officer. Officer should engage the role player with firearm drawn upon seeing the presentation of a firearm and discharge weapon. If the Officer fails to recognize the role player has a firearm, and or presents a non-lethal force option the role player shall fire immediately. If Officer acts appropriately the role player will be fired upon ending the scenario with an exchange of fire between both. The point of this scenario is to present a dynamically changing situation that occurs within seconds.

3. Officer is dispatched to a shopping center regarding a physical 415 between two males. RP states one of the males appears to be armed with an unknown object. No further info. provided.

Scenario begins with one of the role players holding the other role player hostage. Arm draped under the neck, and gun to the head. If Officer fails to present firearm in a timely manner, and or presents a non-lethal option the aggressor will fire upon the Officer immediately. If Officer draws weapon and begins dialogue, role player will not fire immediately. At any point Officer can fire upon role player ending the scenario. If Officer fails to fire weapon, role player will point weapon at Officer and begin firing.

Scenario

The Officer will see one subject pointing a firearm at another subject. The subject holding the firearm will have a badge in the other hand and will identify himself as an off-duty Officer. He

will let the Officer know that the other subject broke into his vehicle and he chased after him. The off-duty (role player) will obey the commands of the Officer.

The suspect will have a concealed firearm on him. Depending on the actions of the Officer, the suspect will engage the Officer.

Scenario

Male with a knife in hand no 422/417, camped out in front of business. Typical call we get everyday regarding homeless combined with mental health.

Male can be refusing to leave, or concerned people who are walking by called in.

Male has a sleeping bag which is on the ground ready to use

SCENARIO:

Officer will contact male and request another unit. Both officers will engage male in conversation. Male is delusional and obvious mental health issues. Male is not threatening but keeps large knife in his hand. Officers will give instructions to male to put knife down several times. Male is fixated on his bed (sleeping bag) and keeps saying he wants to go to bed and be left alone. Officers are standing near the sleeping bag, and the suspect is approximately 200' from them.

After repeated instructions, male does not put down the large knife. He continues to say he wants to go to bed and begins to get agitated by pacing side to side or back and forth. The male begins to take deep breaths and "huffs and puffs."

After a minute or so, the male runs to his sleeping bag with large knife in hand. He gets to sleeping bag and puts the knife on the ground next to him. He then faces away from it and officers END OF SCENARIO

OBJECTIVES:

Officers should request crisis, a 40, and have medical standby.

Officers should move away from sleeping bag as soon as they realize the male is fixated on it. Officers should not be in-between the sleeping bag and the male. The officers should move (tactical re-position or retreat) and not draw that imaginary "line in the sand"

If officers' re-position, they should not shoot. If they stay in-between the sleeping bag and the male, they will be forced to shoot. Officers would need to articulate why they did not move and put themselves in a position where they were forced to shoot.

SCENARIO 2

Same environment, male in sleeping bag outside business refusing to leave. Male is verbally abusive to officers keep telling them "you better leave."

Male is fidgeting inside his sleeping bag and does not mention any weapons. Officers can't see his hands and order him to stop reaching around and show his hands. Male keeps telling officers "you better leave," or "you better leave me alone."

After a few minutes, the male pulls out a cell phone and says he's calling the cops. The male's hand goes directly to his ear, and he never points it or "flags" officers. END OF SCENARIO

OBJECTIVES:

Officers should request crisis, a 40, and have medical standby.

Officers should tactically retreat behind cover and create distance as soon as the male starts to fidget inside his backpack.

Officers should not shoot male who brings phone up to his ear.

Scenario #1

Officer will be dispatched to a domestic call involving an aggressive male. The officer will make entry solo into the residence because of screaming and victim asking for help.

The officer will make contact with both parties and the male suspect will pull out a knife and hold it against the other person's neck.

The officer will engage the male suspect and use necessary force to neutralize the threat.

The officer must use deadly force to stop the threat if he/she cannot talk the suspect down. During this scenario the suspect will move towards the officer and at that point must take decisive action. If the officer fails to engage, it's a failure.

Scenario #2

Officer will be on code 27 at a restaurant. A lone suspect will enter the establishment brandishing a firearm at the clerk demanding money.

The officer must make a decision to use deadly force if necessary.

If the officer does not engage the suspect, the suspect will turn the gun on the officer and attempt to shoot them. If the Officer fails to engage, it's a failure.

Scenario #3

The officer will be seated in a patrol car simulating a traffic stop. The officer must react to the suspect's actions. The officer must react upon being engaged.

The officer must take decisive action upon being shot at. Regardless if the officer is hit, they must return fire attempting to shoot the suspect. If the officer fails to return fire, that is a failure.

Scenario

You are Dispatched to a possible 459 residential burglary at (Locations). You respond and are 1 block away. Dispatch advises that a neighbor saw a male in (clothing description) kick the front door to the residence and hears yelling. You have parked down the street and are approaching the driveway of the residence on foot.

The Box Bag is lifted and.....ACTION!!!

Roll Players Tasks:

This is a home invasion dope rip. 2 suspects immediately flee the residence with a bag and weapons. The resident “Dope Dealer” stands at the front door and starts shooting at the 2 fleeing suspects, one returns fire. After their initial exchange of gun fire 1 of the fleeing suspects is wounded and goes down to the ground, the individual appears to be conscious, he is bleeding from what appears to be a gunshot wound to his right side. The other suspect keeps fleeing on foot out of sight. The Dope Dealer “resident” of fleeing suspect then engages the Officer. Look for divided attention.

Officer Actions:

- Officer should identify threats and address them.
- Officer should update Dispatch “shots fired” and observations (Suspects & Injuries at the scene.
- Officer should update Dispatch of fleeing suspect’s description and direction of flight when reasonable.
- Officer should identify the need for medical assistance.

Props needed:

Barricades to simulate the front of the residence with a doorway.

Simunition weapons

Bag or Backpack

Box Bag

AOT UOF Scenario

1. Officer responds to the Hampton Inn for a report of a 415 fight between the manager of the hotel and a guest. Officer arrives on scene and notices the manager on the ground in front of the entrance to the hotel. Manager is laying on his back, covering his right eye. There are two employees attending him. As the officer is accessing the manager, the suspect walks out of the hotel entrance holding a knife in a sheath. The suspect continues to walk towards the officer and tells the officer to shoot him/her.

Box bag scenario

- Role players simulate the manager on the ground with employees attending him. (directly in front of the officer in the box)
- Set up movable doors in the range to simulate the entrance to the hotel. (officer should focus on role players but scan for more threats)
- While the officer's attention is diverted towards the manager and employees, the suspect starts walking towards the officer with the knife from behind the range doors.
- The officer will handle the threat as they see fit.

Scenario

The Officer will see one subject pointing a firearm at another subject. The subject holding the firearm will have a badge in the other hand and will identify himself as an off-duty Officer. He will let the Officer know that the other subject broke into his vehicle and he chased after him. The off-duty (role player) will obey the commands of the Officer.

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