

Salinas Police Department
Lesson Plan
Basic Firearms Skills PSP
AOT Fall 2021
Course Outline
5 Hours

Course Objectives

This course is designed to refresh basic shooting skills for veteran officers and to give new officer the basic skills they need to be proficient with the basic firearms used by law enforcement. The presentation format will be a 4-hour hands-on/practical skills firearms training for in-service officers, which will cover and incorporate the basic firearms skills. (The course is flexible and may be customized based on specific department or student needs.)

Student officers will:

1. Demonstrate knowledge of Salinas Police Department Use of Force/Firearms Policy
2. Identify the tactical analysis key points related to tactical firearms as reported in POST Law Enforcement Officers Killed and Assaulted (LEOKA) Studies
3. Demonstrate a minimum standard of tactical handgun proficiency with every technique, exercise and course-of-fire, to include:
 - A. Judgement and Decision Making
 - B. Firearms Safety
 - C. Fundamentals of Marksmanship
 - D. Safe Drawing and Presenting of Firearms
 - E. Shoot/No Shoot
 - F. Speed, Accuracy and Effectiveness under stress and movement conditions
 - G. Shot Placement: Combat Effectiveness
 - H. Malfunctions Clearance
 - I. Loading/Reloading

Class Exercise/Evaluation/Testing (Instructor Will Explain Testing Process)

Each student will demonstrate minimum standard of performance with every technique, exercise, or course of fire.

1. **Minimum standards of performance will be evaluated by an instructor observing the student during performance of the technique, exercise or course of fire.**
2. **If the student does not meet minimum standards, individual remediation will be given until the standard is met.**
3. **Firearms testing will include safety, accuracy, and competency and effectiveness with weapons.**

Materials needed:

Ear and Eye Protection/Body Armor
Duty Handgun and Belt with Magazines
Handgun Ammo 9mm/.45 Cal
Handheld and/or Weapon mounted flashlight
Paper Targets and Backers
Tape
Range First Aid Kit
Basic Firearm Cleaning Products (oil, brushes, etc)

I. Policy, Introduction and Lecture

(h)(i)(j)

A. Review of Department Shooting Policy

1. General policy
2. Shooting at vehicles
3. Moral/ Legal Considerations (j)
4. Case Law (i.e. Graham v. Connor, Tennessee v. Garner) (h)
5. Use of force considerations (options) (i)
6. De-escalation

B. Off Duty Encounters

1. Equipment Considerations
2. Awareness
3. Threat assessment/considerations
4. Your actions

II. Weapons Safety

(c)(e)(i)

- A. Treat every weapon as if it were loaded
- B. Never point the muzzle at anything you are not willing to destroy
- C. Keep finger off of the trigger until you are ready to fire
- D. Be sure of your target, backstop and background
- E. Range safety (c)
 1. Safety guidelines, policy
 2. Follow range rules
 3. Follow instructor commands
 4. Strict weapon discipline and muzzle control
 5. No “Lasering” of personal body parts
- F. Analyze and Identify target/threat (e)
 1. Target Identification (Threat or not) (i)
 2. Threat level (knife vs. gun)

III. Importance of Maintaining Basic Shooting Skills

(d)

- A. Maintaining proper stance, grip etc. during any shooting scenario is of the highest importance
- B. Use of proper shooting platform from all shooting positions.

Basic Baseline Skills Pre-Lecture Course of Fire

This is a pre-lecture course of fire to give the officers a baseline, without warm-up or instruction, of their shooting skills. This course of fire demands speed, accuracy and proper gun handling at close range. The course of fire will be shot by each officer at the beginning of the training day to establish a baseline for each student. Students will use their duty ammo for this drill to start the training day. Practice ammo will be used the rest of the day. New duty ammo will be issued at the end of the training session. The standard ATF silhouette target will be used for the purposes of this course of fire.

Warmup (shoot duty ammo first)

40-50 rounds

7 yard line – low ready

Slow fire 5 shots at small target area – repeat as necessary

(10-15 rounds)

7 yard line – from holster

Multiple target zones (2-5 shots) head, center mass, pelvis

(10-15 rounds)

Switch relays / top off magazines

7 yard line – from low ready

Strong hand only – slow fire 5 shots at small target area –

repeat 1x

(10 rounds)

Support hand only – slow fire 5 shots at small target area –

repeat as necessary

(10 rounds)

Switch relays / DUMP all live ammo, DO NOT top off magazines for next instruction

Perishable Skills Course of Fire

(a)(b)(g)

The perishable skills course of fire will be the POST mandated required firearms training course with both lecture and practical exercises. Students will shoot at paper silhouette targets. Students will demonstrate skills competency in all above areas. Remediation when necessary will take place immediately following drill. Drills will incorporate decision making, de-escalation, and no shoot targets. Shooters will shoot from varying distances during the exercises.

IV. The Fundamentals of Shooting

(d)

- A. Objective: to develop and refine instinctive, psychomotor basic shooting techniques that will develop speed, accuracy and effectiveness during any type of shooting event
 - 1. Stance
 - 2. Grip
 - 3. Sight Picture
 - 4. Trigger control
 - 5. Breathing
 - 6. Follow through or recovery
 - 7. Maintaining mental concentration

C. Four Count Pistol Presentation

(d)

Objective: To develop and refine the psychomotor skills involved in drawing from the holster, which ensure maximum speed and effectiveness.

D. Post Shooting

- I. Evaluation
 - 1. Did I hit?
 - 2. Did it work?
 - 3. Low ready
 - 4. Assess threat

5. Scan and breath
6. Re-assess threat

II. Re-holstering

1. Only when tactical situation warrants
2. Reverse the count draw
3. Eyes remain on possible threat

E. Drills and Courses of Fire

(a)(b)(d)(e)(f)(g)

- I. Objective: To develop and refine the psychomotor skills involved in using firearms, and maximizing speed, accuracy and effectiveness.
- II. Range orientation and safety briefing
- III. All courses emphasize
 1. Weapon safety
 2. Muzzle and fire discipline
 3. Fundamentals of shooting
 4. Four count presentation
 5. Weapon manipulation and function
 6. Malfunction clearance

Exercises:

A. Draw Stroke (b)(d)(e)

1. From the holster draw the pistol by the numbers on instructors count. (7- yard line)
2. Concentrate on all fundamentals
3. Repeat two to three times
4. Load and make ready
5. From the 7-yard line draw and fire 5 rounds as accurately as possible. (Precision shooting) No time limit.
6. Repeat

B. Holster work (b)(d)(e)

1. Stand at 7-yard line in "F.I." stance
2. On the threat command, draw and fire 2-4 rounds (Range Masters discretion), using proper drawing and shooting fundamentals
3. Low ready, scan, breath and holster
4. The Range Master will run each line through three to four calls of this drill.

C. Reload Drills (b)(d)(e)

1. Combat and Tactical reload demonstration (*B, D, E*)
2. Stand at 7-yard line in “F.I” stance
3. On the threat command draw and fire two rounds (+ More rounds at Range Masters discretion) using proper drawing and shooting fundamentals
4. Combat reload
5. Assess target
6. Low ready, scan, breath and holster
7. The Range Master will run each line through 2-3 calls of this drill.

Tactical reload (b)(d)(e)

8. Stand at 7-yard line in “F.I” stance
9. On the threat command draw and fire two rounds (+ More rounds at Range Masters discretion) using proper drawing and shooting fundamentals
10. Tactical reload
11. Assess target
12. Low ready, scan, breath and holster
13. Return partial magazine to magazine pouch
14. The Range Master will run each line through 2-3 calls of this drill.

D. ¼ Turn and fire (b)(d)(e)(g)

1. Stand at 7-yard line in “F.I” stance, facing the right side of the range
2. On the threat command, turn head toward target and make visual contact, turn body ¼ turn left to the target
3. At the same time draw and fire two rounds (+ More rounds at Range Masters discretion) using proper drawing and shooting fundamentals
4. Low ready, scan, breath and holster
5. The Range Master will run each line through six calls of this drill. Change starting direction each time.

E. Side Step and fire (b)(d)(e)(g)

1. Stand at 7-yard line in “F.I” stance
2. On the threat command Take one step to the left
3. At the same time draw and fire two rounds (+ More rounds at Range Masters discretion) using proper drawing and shooting fundamentals
4. Low ready, scan, breath and holster
5. Repeat, stepping to the right
6. The Range Master will run each line through six calls of this drill. Change direction of step each call. Add in turns then move.

F. Moving Forward/Back Stop and fire (b)(d)(e)(g)

1. Stand at 7-yard line in “F.I” stance

2. On the “move” command officers will walk toward the target as if approaching a person on the street to make contact.
3. On the threat command officers will stop, get into the proper shooting stance, and draw and fire two rounds (+ More rounds at Range Masters discretion) using proper drawing and shooting fundamentals
4. Low ready, scan, breath
5. On the command of “back-out” the officer will begin back stepping with gun at low ready.
6. While backing out officers will fire two rounds (+ More rounds at Range Masters discretion)
7. The Range Master will run each line through two calls of this drill. Three forward commands.

G. Walk, Stop and draw (b)(d)(e)(g)

1. Starting at the 10-yard line, students will begin to walk towards target on “move” command.
2. On “threat” shooter will fire 2 rounds SOM
3. Fire two rounds (+ More rounds at Range Masters discretion), side step (direction of call.)
4. Low ready, scan, breath and holster
5. The Range Master will run each officer through four calls of this drill.
6. Repeat as above but officer will side step first, then draw/fire.

Basic Baseline Skills Post-Lecture Course of Fire

Post- Lecture, shooters will complete the Standard Quarterly Handgun Qualification course. The purpose is to show the officers the importance of practicing their firearms skill. The scoring of the target will remain the same as the Standard Qualification, with hopefully, the officers shooting a higher score than previous qualification tests. Prior to the start of the course of fire fresh qualification targets will be set up for the integrity of the qualification test.

A. CQB w/ rear shuffle 1-5 yds 2+2 Holster 4 sec.

Stage 1- At the 1-yard line, the shooter will stand in front of target with the weapon loaded, charged and secured in the holster. From the FI position, on the “threat” command, the shooter will draw and fire two (2) rounds from the #2 drawing position, center mass, on the target. After the firing two rounds, the shooter will take one to two “shuffle step(s)” backward and will fire two (2) additional rounds, center mass, on the same target. Time allowed is 4 seconds.

B. Triple Tap 7 yrd 3 Holster 5 sec.

Stage 2- At the 7-yard line, the shooter will stand in front of the target with the weapon loaded, charged, and secured in the holster. On the threat command, the shooter will draw and fire three (3) rounds, center mass, on the target. The time allowed is 5 seconds.

C. <u>Double Tap w/ Light 7 yrd</u>	2	Holster	6 sec.
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Stage 3- At the 7-yard line, the shooter will stand in front of the target with the weapon loaded, charged, and secured in the holster. The shooter will have a flashlight in their non-gun hand. On the threat command, the shooter will draw and, using an acceptable flashlight technique, fire three (3) rounds, center mass. The shooter must illuminate the target before and/or during addressing the threat. Time allowed is 6 seconds.

***If the shooter has a weapon mounted lighting system, the shooter may use the weapon mounted system instead of a handheld flashlight. Note—If the shooter fails to properly use the weapon mounted light correctly (does not turn it on while firing, etc.), the shooter must complete the stage using a handheld flashlight. The “remediation” will take place after completion of the qualification.**

D. Combat Reload	7 yrd	2+2	Holster	9 sec.
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Stage 4- PRIOR TO BEGINNING THIS STAGE, THE WEAPON WILL BE CONFIGURED SO THAT THE CHAMBER IS LOADED, WITH ONLY 1 ROUND IN THE MAGAZINE (THIS WILL ENSURE THE SLIDE WILL LOCK BACK TO THE REAR AFTER FIRING 2 ROUNDS).

At the 7-yard line, the shooter will stand in front of the target with the weapon loaded, charged, and secured in the holster. On the threat command, the shooter will draw and fire two (2) rounds, center mass, on the target. After firing two rounds, the shooter will conduct an acceptable “combat” reload. At the completion of the reload, the shooter will fire two (2) additional rounds, center mass, on the same target. Time allowed is 10 seconds.

E. Failure to Fire	7 yrd	3	Holster	7 sec.
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Stage 5- PRIOR TO BEGINNING THIS STAGE, WEAPON WILL BE CONFIGURED SO THAT THE CHAMBER OF THE WEAPON IS EMPTY WITH A LOADED MAGAZINE SEATED IN THE WEAPON.

At the 7-yard line, the shooter will stand in front of the target with the weapon secured in the holster. On the threat command to the shooter will draw and attempt to fire the weapon. The shooter will apply immediate action drill (tap, rack) and fire three (3) rounds, center mass, on the target. Time allowed is 7 seconds.

F. Drug/Body Armor	7 yrd	3	Holster	7 sec.
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Stage 6- At the 7-yard line, the shooter will stand in front of the target with the weapon loaded, charged, and secured in the holster. On the threat command, the shooter will fire two (2) rounds to the body, center mass and one (1) round to the head portion of the target. Time allowed is 7 seconds.

G. One Hand (Dominant) 7 yrd 2 Holster 5 sec.

Stage 7- At the 7-yard line, the shooter will stand in front of the target with the weapon loaded, charged and secured in the holster. On the threat command, the shooter will draw and using the shooter's dominant hand only (unsupported), fire two (2) rounds, center mass, at the target. Time allowed is 5 seconds.

H. One Hand (Off) 7 yrd 2 Low Ready 4 sec.

Stage 8- At the 7-yard line and right after completing Stage 7, the shooter will safely transfer the firearm from the dominant hand to the non-dominant, "off," hand. Once the shooter obtains a proper grip with the off hand, the shooter will stand in front of the target with the firearm in the "low ready" position. On the threat command, the shooter will fire two (2) rounds, center mass, on the target. Time allowed is 4 seconds.

I. Triple Tap 15 yrd 3 Low Ready 5 sec.

Stage 9- At the 15-yard line, the shooter will stand in front of the target with the firearm loaded and at the low ready position. On the threat command, the shooter will fire three (3) rounds, center mass, on the target. The time allowed is 5 seconds.

TOTAL NUMBER OF BODY SHOTS: 25

TOTAL NUMBER OF HEAD SHOTS: 1

TOTAL NUMBER OF ROUNDS FIRED: 26

REQUIRED NUMBER OF ROUNDS ON SILHOUETTE TO QUALIFY: 18

Scoring:

90% = 23, 80% = 20, 70% = 18

While the shooter may have a qualifying score, the firearms instructor reserves the right to have the shooter "remediate," demonstrate or reshoot any stage to the instructor's satisfaction.

Weapon Maintenance and Cleaning

Purpose: Time will be allowed at the range, for officers to clean their weapons prior to leaving the range. Range staff at their discretion can inspect weapons for appropriate cleanliness, unauthorized accessories, worn parts, etc.

